



MODERATOR

What DO I Do ?

1. Introductions

- Introduce officials.
- Ask students to introduce themselves.
- Ask coaches to shake hands, introduce themselves, and to sit together in back of room.

2. Rules

- Read "Important Rules" sheet at the start of each game (located in your packet).

3. Reading the Questions

- Announce whether it's a toss up or bonus question.
- Announce question category.
- Announce whether multiple choice or short answer.
- Read that question.

4. Who Won?

- Fill out official score sheet and get signatures.



Notes:

Please review and practice reading all questions before the competition.

Keep in Mind



Challenge?

- Ask timekeeper to stop the clock

Toss-Up ?

No consultation among team members. (Shhhhhhhh)

Bonus ?

Consultation is allowed, but the captain must answer.

Radium, -- No wait, I mean Radon!

Sorry, Charlie. The **FIRST** answer counts

(The **FIRST** answer always counts.)

Note: At the end of each match, the official score sheet and the flipchart tally should be put in the corresponding round-numbered envelope. The packet should then, immediately, be taken to SBC by the Runner or official who will be going to SBC first.